

# Handicap Trap League

1	<b>Wednesday Nights</b>
2	Length and dates for League: <b>9 weeks, 03 September to 29 October, 2025</b>
3	Entry Fee: <b>\$20</b>
4	Payouts dependent on number of shooters and divisions
5	Number of targets each night: <b>50</b>
6	Score Sheets handed out at the counter
7	Groups shoot different field each week: <b>Fields 2, 3, and 4</b>
8	Handicap is calculated each night (50 targets) and added to the score
9	Handicap: <b><math>47 - 50 = 0</math></b> <b><math>43 - 46 = 2</math></b> <b><math>38 - 42 = 4</math></b> <b><math>20 - 37 = 6</math></b> <b>Less than 20 = 8</b>
10	<b>Shooter must shoot 8 nights to qualify</b>
11	<b>Best 8 nights count</b> , after 8 nights, additional nights replace the lowest scoring night if higher
12	Winner determined by <b>targets broken plus handicap</b> ; tie-breaker is targets broken
13	2 Divisions if enough Shooters: <b>Those averaging <math>\geq 80\%</math> and <math>&lt;80\%</math></b>
14	<b>Rounds may be shot on other days to make up missed days due to absence or weather</b>